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**Qualitative Research Methods** Sarah J. Tracy 2012-11-05 Qualitative Research Methods is a comprehensive, all-inclusive resource for the theory and practice of qualitative/ethnographic research methodology. Serves as a "how-to" guide for qualitative/ethnographic research, detailing how to design a project, conduct interviews and focus groups, interpret and analyze data, and represent it in a compelling manner. Demonstrates how qualitative data can be systematically utilized to address pressing personal, organizational, and social problems. Written in an engaging style, with in-depth examples from the author's own practice. Comprehensive companion website includes sample syllabi, lesson plans, a list of helpful website links, test bank and exam review materials, and exercises and worksheets, available upon publication at [www.wiley.com/go/tracy](http://www.wiley.com/go/tracy)

**Ball Python** Max Wilhelm 2019-09-05 This Best selling book is written by an internationally respected herpetologist known as Max Wilhelm. Ball Pythons are considered to be one of the most well-mannered snake species and are known for their docile temperament. They have a long lifespan as well, making them ideal for long-term companionship. If you wish to have an exotic pet but are a relative beginner with reptilian ones, the curious and gentle Ball Python is perfect for you. This book will provide you with relevant information regarding Ball Pythons, their nature and behaviors, and how to make sure that you will be giving them the utmost care. Ball Python breeding, where to buy, types, care, temperament, cost, health, handling, **The Ultimate Ball Python Morph Maker Guide Pdf Pdf upload Herison y Ferguson**

husbandry, diet, and much more included! GET YOUR COPY OF THIS BOOK TODAY

**Information Systems** John Gallaugh 2018

**The Whip Snakes and Racers** Arthur Irving Ortenburger 1928

**How the Body Shapes the Way We Think**

Rolf Pfeifer 2006-10-27 An exploration of embodied intelligence and its implications points toward a theory of intelligence in general; with case studies of intelligent systems in ubiquitous computing, business and management, human memory, and robotics. How could the body influence our thinking when it seems obvious that the brain controls the body? In *How the Body Shapes the Way We Think*, Rolf Pfeifer and Josh Bongard demonstrate that thought is not independent of the body but is tightly constrained, and at the same time enabled, by it. They argue that the kinds of thoughts we are capable of have their foundation in our embodiment—in our morphology and the material properties of our bodies. This crucial notion of embodiment underlies fundamental changes in the field of artificial intelligence over the past two decades, and Pfeifer and Bongard use the basic methodology of artificial intelligence—"understanding by building"—to describe their insights. If we understand how to design and build intelligent systems, they reason, we will better understand intelligence in general. In accessible, nontechnical language, and using many examples, they introduce the basic concepts by building on recent developments in robotics, biology, neuroscience, and psychology to outline a possible theory of intelligence. They illustrate applications of such a theory in ubiquitous computing, business and management, and the psychology of human

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memory. Embodied intelligence, as described by Pfeifer and Bongard, has important implications for our understanding of both natural and artificial intelligence.

The Ball Python Manual Philippe De Vosjoli 1994

The ball python is one of the most beautiful, friendly and widely sold snakes in the pet trade.

Learn the most accurate and up-to date information on the husbandry and propagation of this misunderstood species, including tips on how to overcome problems related to feeding. You'll find variation, acclimation, housing, handling, diseases, disorders, treatments and much more in detail. Read this; know all. 78p. color.

**The Ball Python Manual** Philippe De Vosjoli 2012-01-03 Written by a team of internationally respected herpetologists led by Philippe de

Vosjoli, *The Ball Python Manual* is an authoritative introduction to this popular snake. The ball python is admired around the world for its distinctly African appearance and its relative medium size and tameability. This colorful manual offers up-to-date and reliable information on selection, acclimating, handling, housing and maintaining ball pythons, all of which will be extremely valuable to newcomers to this remarkable python. Dr. Roger Klingenberg's chapter on health care is indispensable for all snake keepers with excellent advice for troubleshooting health issues for each of the snake's anatomical regions. The breeding chapter by David and Tracy Barker discusses sexing, sexual maturity, and all aspects of captive reproduction and hatching. The volume concludes with resources and a complete index.

Imagine Design Create Tom Wujec 2011-05

Imagine, Design, Create offers a wide-ranging look at how the creative process and the tools of design are dramatically changing--and where design is headed in the coming years. Bringing together stories of good design happening around the world, the book shows how people are using fresh design approaches and new capabilities to solve problems, create opportunities, and improve the way we live and work. From the impact of SOM's Cathedral of Christ the Light in Oakland to the spark that inspired Thomas Heatherwick's U.K. Pavilion in Shanghai; from the new processes fueling Zaha

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Hadid's extraordinary architecture to the digital tools Ford is using to transform car design, each of these stories explores questions that swirl around the idea of design. How does design change our lives for the better? How is our capacity to produce good design evolving? How will the next generation of designers work? What will they make? What new areas of human experience is design opening for us? Now that designers can do almost anything--what should they do? The Publisher has two cover versions for this title. The books will ship with either a black or white cover. The interior contents are the same.

**The Flexible Phenotype** Theunis Piersma 2011

In essence, the authors argue for the existence of direct, measurable, links between phenotype and ecology.

Cognitive Science Jay Friedenber 2015-09-23

Cognitive Science provides a comprehensive introduction to the field from multiple perspectives to help readers better understand and answer questions about the mysteries of the mind. In each chapter, the authors focus on a particular area in cognitive science, exploring methodologies, theoretical perspectives, and findings, then offering the critical evaluations and conclusions drawn from them. Substantially updated with new and expanded content, the Third Edition reflects the latest research in this rapidly evolving field.

**Snakes** Stephen J. Mullin 2011-08-15

Destruction of habitat due to urban sprawl, pollution, and deforestation has caused population declines or even extinction of many of the world's approximately 2,600 snake species. Furthermore, misconceptions about snakes have made them among the most persecuted of all animals, despite the fact that less than a quarter of all species are venomous and most species are beneficial because they control rodent pests. It has become increasingly urgent, therefore, to develop viable conservation strategies for snakes and to investigate their importance as monitors of ecosystem health and indicators of habitat sustainability. In the first book on snakes written with a focus on conservation, editors Stephen J. Mullin and Richard A. Seigel bring together leading herpetologists to review and synthesize the ecology, conservation, and management of snakes worldwide. These experts report on

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advances in current research and summarize the primary literature, presenting the most important concepts and techniques in snake ecology and conservation. The common thread of conservation unites the twelve chapters, each of which addresses a major subdiscipline within snake ecology. Applied topics such as methods and modeling and strategies such as captive rearing and translocation are also covered. Each chapter provides an essential framework and indicates specific directions for future research, making this a critical reference for anyone interested in vertebrate conservation generally or for anyone implementing conservation and management policies concerning snake populations.

The Complete Ball Python Kevin McCurley 2005

**Autonomous Horizons** Greg Zacharias 2019-04-05 Dr. Greg Zacharias, former Chief Scientist of the United States Air Force (2015-18), explores next steps in autonomous systems (AS) development, fielding, and training. Rapid advances in AS development and artificial intelligence (AI) research will change how we think about machines, whether they are individual vehicle platforms or networked enterprises. The payoff will be considerable, affording the US military significant protection for aviators, greater effectiveness in employment, and unlimited opportunities for novel and disruptive concepts of operations. **Autonomous Horizons: The Way Forward** identifies issues and makes recommendations for the Air Force to take full advantage of this transformational technology.

Chronicles of Wasted Time Malcolm Muggeridge 2006 Back in print for the first time since Muggeridge's death in 1990, both published volumes of his acclaimed biography-The Green Stick and The Infernal Grove, plus the previously unpublished start to an unfinished third volume entitled The Right Eye-all brought together in one unabridged volume. "There is not a flat page in this mingling of anecdote, comment and self-criticism. . . . An international throng of writers, politicians, soldiers, spies, traitors and eccentrics jostles in these page from Attlee to Wodehouse via Burgess and Philby, Churchill, de Gaulle, Gide, Chanel, Montgomery, Evelyn Waugh." -The Daily Telegraph "Much of it . . . is very funny indeed; his description of being

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inducted into the mysteries of invisible writing when he joined the M16, for instance, is one of the great comic set-pieces that are artfully placed throughout the book. . . . Apart from these, the wit sparkles on almost every page." -The Observer . " . . this is one of the most delightful and entertaining memoirs of our age." -The Washington Post "A sure hand pushes the pen; a splendid mind guides the hand. There are paragraphs in this book that . . . are models of the best of clarity, grace and beauty in the English language." -The Dallas Morning News Born in 1903, Malcolm Muggeridge started his career as a university lecturer in Cairo before taking up journalism. As a journalist he worked around the world on the Guardian, Calcutta Statesman, the Evening Standard and the Daily Telegraph. In 1953 became editor of Punch, where he remained for four years. In later years he became best known as a broadcaster both on television and radio for the BBC. His other books include Jesus Rediscovered, Christ and the Media, and A Third Testament.

Designer-Morphs, Volume One John R. Berry 2010

The Essential Cult TV Reader David Lavery 2021-09-15 The Essential Cult TV Reader is a collection of insightful essays that examine television shows that amass engaged, active fan bases by employing an imaginative approach to programming. Once defined by limited viewership, cult TV has developed its own identity, with some shows gaining large, mainstream audiences. By exploring the defining characteristics of cult TV, The Essential Cult TV Reader traces the development of this once obscure form and explains how cult TV achieved its current status as legitimate television. The essays explore a wide range of cult programs, from early shows such as Star Trek, The Avengers, Dark Shadows, and The Twilight Zone to popular contemporary shows such as Lost, Dexter, and 24, addressing the cultural context that allowed the development of the phenomenon. The contributors investigate the obligations of cult series to their fans, the relationship of camp and cult, the effects of DVD releases and the Internet, and the globalization of cult TV. The Essential Cult TV Reader answers many of the questions surrounding the form while revealing emerging debates on its future.

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**Creating a Data-Driven Organization** Carl Anderson 2015-07-23 "What do you need to become a data-driven organization? Far more than having big data or a crack team of unicorn data scientists, it requires establishing an effective, deeply-ingrained data culture. This practical book shows you how true data-drivenness involves processes that require genuine buy-in across your company ... Through interviews and examples from data scientists and analytics leaders in a variety of industries ... Anderson explains the analytics value chain you need to adopt when building predictive business models"--Publisher's description.

**Cloud Computing** Brian J.S. Chee 2010-04-07 Modern computing is no longer about devices but is all about providing services, a natural progression that both consumers and enterprises are eager to embrace. As it can deliver those services, efficiently and with quality, at compelling price levels, cloud computing is with us to stay. Ubiquitously and quite definitively, cloud computing is answering the demand for sophisticated, flexible services Cloud Computing: Technologies and Strategies of the Ubiquitous Data Center looks at cloud computing from an IT manager's perspective. It answers basic as well as strategic questions from both a business and a technical perspective so that you can confidently engage both IT and financial assets in making your organization techno-savvy, efficient, and competitive. Any answers about the future of computing are definitely in the cloud The first section of the book offers up a history of the computing roots that have evolved into cloud computing. It looks at how IT has been traditionally serving needs and how cloud computing improves and expands on these services, so you can strategize about how a cloud might provide solutions to specific IT questions or answer business needs. Next, the book shows how to begin the process of determining which organizational needs would best be served and improved by cloud computing. Presenting specific cases as examples, the book walks you through issues that your organization might likely encounter. Written clearly and succinctly, it -- Introduces you to the concepts behind different types of clouds, including those used for storage, those that improve processor and application delivery,

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and those that mix any and all of these services Covers typical concerns you will hear with regard to such issues as security, application integration, and structural limitations Looks at the future of the cloud, from developments on the horizon to those still in the planning stage By the book's conclusion, you will have a solid basis on which to initiate strategic discussions about deploying clouds in your organization. You will understand how cloud computing can affordably solve real problems. You will know which strategies to use and you will learn of the pitfalls to avoid when taking your data center to the clouds. Throughout this book are the answers you need to the many questions from the most basic to the more advanced surrounding cloud computing and its place in your enterprise. What exactly is cloud computing? How are clouds different than virtualization? Should my organization use a cloud (or multiple clouds)? Can clouds and virtualization play significant roles in my organization at the same time? Covering the basics of virtualization and clusters and the more advanced strategic considerations of security and return on investment, this book will be your guide to IT's present and future in the cloud, a resource that you will continually turn to. Coming soon! For more information, Professional Cloud Computing, at [www.professionalcloudcomputing.com](http://www.professionalcloudcomputing.com), will help you find information to delve more deeply into the discussion in any of a number of directions.

**Hunter Killer** T. Mark Mccurley 2015-10-13 The first-ever inside look at the US military's secretive Remotely Piloted Aircraft program—equal parts techno-thriller, historical account, and war memoir Remotely piloted aircraft (RPA), commonly referred to by the media as drones, are a mysterious and headline-making tool in the military's counterterrorism arsenal. Their story has been pieced together by technology reporters, major newspapers, and on-the-ground accounts from the Middle East, but it has never been fully told by an insider. In Hunter Killer, Air Force Lt. Col. T. Mark McCurley provides an unprecedented look at the aviators and aircraft that forever changed modern warfare. This is the first account by an RPA pilot, told from his unique-in-history vantage point supporting and executing Tier One counterterrorism missions. Only a handful of

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people know what it's like to hunt terrorists from the sky, watching through the electronic eye of aircraft that can stay aloft for a day at a time, waiting to deploy their cutting-edge technology to neutralize threats to America's national security. Hunter Killer is the counterpoint to the stories from the battlefield told in books like No Easy Day and American Sniper: While special operators such as SEALs and Delta Force have received a lot of attention in recent years, no book has ever told the story of the unmanned air war. Until now.

#### *Essential Methods for Planning Practitioners*

Laxmi Ramasubramanian 2017-11-17 This book assembles and organizes a selected range of methods and techniques that every planning practitioner should know to be successful in the contemporary global urban landscape. The book is unique because it links different aspects of the planning/policy-making enterprise with the appropriate methods and approaches, thus contextualizing the use of specific methods and techniques within a sociopolitical and ethical framework. This volume familiarizes readers with the diverse range of methods, techniques, and skills that must be applied at different scales in dynamic workplace environments where planning policies and programs are developed and implemented. This book is an invaluable resource in helping new entrants to the planning discourse and profession set aside their own disciplinary biases and empowering them to use their expert knowledge to address societal concerns.

The Algorithm Design Manual Steven S Skiena 2009-04-05 This newly expanded and updated second edition of the best-selling classic continues to take the "mystery" out of designing algorithms, and analyzing their efficacy and efficiency. Expanding on the first edition, the book now serves as the primary textbook of choice for algorithm design courses while maintaining its status as the premier practical reference guide to algorithms for programmers, researchers, and students. The reader-friendly Algorithm Design Manual provides straightforward access to combinatorial algorithms technology, stressing design over analysis. The first part, Techniques, provides accessible instruction on methods for designing and analyzing computer algorithms. The second

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part, Resources, is intended for browsing and reference, and comprises the catalog of algorithmic resources, implementations and an extensive bibliography. NEW to the second edition: • Doubles the tutorial material and exercises over the first edition • Provides full online support for lecturers, and a completely updated and improved website component with lecture slides, audio and video • Contains a unique catalog identifying the 75 algorithmic problems that arise most often in practice, leading the reader down the right path to solve them • Includes several NEW "war stories" relating experiences from real-world applications • Provides up-to-date links leading to the very best algorithm implementations available in C, C++, and Java

#### **Robust Python** Patrick Viafore 2021-07-12

Does it seem like your Python projects are getting bigger and bigger? Are you feeling the pain as your codebase expands and gets tougher to debug and maintain? Python is an easy language to learn and use, but that also means systems can quickly grow beyond comprehension. Thankfully, Python has features to help developers overcome maintainability woes. In this practical book, author Patrick Viafore shows you how to use Python's type system to the max. You'll look at user-defined types, such as classes and enums, and Python's type hinting system. You'll also learn how to make Python extensible and how to use a comprehensive testing strategy as a safety net. With these tips and techniques, you'll write clearer and more maintainable code. Learn why types are essential in modern development ecosystems Understand how type choices such as classes, dictionaries, and enums reflect specific intents Make Python extensible for the future without adding bloat Use popular Python tools to increase the safety and robustness of your codebase Evaluate current code to detect common maintainability gotchas Build a safety net around your codebase with linters and tests

**Python Regius** Stefan Broghammer 2013-07-30

Dynamics AX David Weiner 2006-11-05 \* Covers the A-to-Z of Axapta in 300 pages \* Author is the world's leading Axapta expert \* Provides essential guidance to a fast-growing community currently deprived of suitable documentation and training

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Monsters Beasts & Dragons Robert Frederick  
2006

**Married for the Greek's Convenience**

Michelle Smart 2017-01-01 Vows never broken...  
He was the man she never wanted to see again...  
Exclusive matchmaker Elizabeth Young cannot believe it when Xander Trakas storms back into her life, announcing that their disastrous marriage was never annulled! His was the bed she never thought she'd share again... It would be so easy to surrender to the fire that still flickers between them, but can Elizabeth risk giving her heart to the formidable Greek again? His was the ring she never thought she'd wear again... With guardianship of Xander's precious nephew at stake, Elizabeth just can't refuse her husband's demand!

**Software Defined Networks** Paul Goransson  
2016-10-25 Software Defined Networks: A Comprehensive Approach, Second Edition provides in-depth coverage of the technologies collectively known as Software Defined Networking (SDN). The book shows how to explain to business decision-makers the benefits and risks in shifting parts of a network to the SDN model, when to integrate SDN technologies in a network, and how to develop or acquire SDN applications. In addition, the book emphasizes the parts of the technology that encourage opening up the network, providing treatment for alternative approaches to SDN that expand the definition of SDN as networking vendors adopt traits of SDN to their existing solutions. Since the first edition was published, the SDN market has matured, and is being gradually integrated and morphed into something more compatible with mainstream networking vendors. This book reflects these changes, with coverage of the OpenDaylight controller and its support for multiple southbound protocols, the Inclusion of NETCONF in discussions on controllers and devices, expanded coverage of NFV, and updated coverage of the latest approved version (1.5.1) of the OpenFlow specification. Contains expanded coverage of controllers Includes a new chapter on NETCONF and SDN Presents expanded coverage of SDN in optical networks Provides support materials for use in computer networking courses

*Cloud Computing Bible* Barrie Sosinsky  
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2010-12-10 The complete reference guide to the hot technology of cloud computing Its potential for lowering IT costs makes cloud computing a major force for both IT vendors and users; it is expected to gain momentum rapidly with the launch of Office Web Apps later this year. Because cloud computing involves various technologies, protocols, platforms, and infrastructure elements, this comprehensive reference is just what you need if you'll be using or implementing cloud computing. Cloud computing offers significant cost savings by eliminating upfront expenses for hardware and software; its growing popularity is expected to skyrocket when Microsoft introduces Office Web Apps This comprehensive guide helps define what cloud computing is and thoroughly explores the technologies, protocols, platforms and infrastructure that make it so desirable Covers mobile cloud computing, a significant area due to ever-increasing cell phone and smartphone use Focuses on the platforms and technologies essential to cloud computing Anyone involved with planning, implementing, using, or maintaining a cloud computing project will rely on the information in Cloud Computing Bible.

**The Beginners Guide to Morph Ball Python**

Amanda H Gilbert 2023-05-04 this book guide and instructor in ball python care; Most people finds it difficult or tedious in training and caring for ball python due it nature which required extra care for it maintenance or survived. Ball pythons recounted as royal pythons are a terrestrial species of constricting snake.

Ball Pythons As Pets - Your Complete Owners Guide Jacqueline Silverdale 2017-11-16 "Ball python breeding, caring, where to buy, types, temperament, cost, health, handling, husbandry, diet, and much more!"

Ball Pythons in Captivity Kevin McCurley 2006-01-01 This book details the caging, feeding, health issues, breeding, and egg incubation of ball pythons.

Deep Learning with Python Francois Chollet 2017-11-30 Summary Deep Learning with Python introduces the field of deep learning using the Python language and the powerful Keras library. Written by Keras creator and Google AI researcher François Chollet, this book builds your understanding through intuitive

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explanations and practical examples. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Machine learning has made remarkable progress in recent years. We went from near-unusable speech and image recognition, to near-human accuracy. We went from machines that couldn't beat a serious Go player, to defeating a world champion. Behind this progress is deep learning—a combination of engineering advances, best practices, and theory that enables a wealth of previously impossible smart applications. About the Book Deep Learning with Python introduces the field of deep learning using the Python language and the powerful Keras library. Written by Keras creator and Google AI researcher François Chollet, this book builds your understanding through intuitive explanations and practical examples. You'll explore challenging concepts and practice with applications in computer vision, natural-language processing, and generative models. By the time you finish, you'll have the knowledge and hands-on skills to apply deep learning in your own projects. What's Inside Deep learning from first principles Setting up your own deep-learning environment Image-classification models Deep learning for text and sequences Neural style transfer, text generation, and image generation About the Reader Readers need intermediate Python skills. No previous experience with Keras, TensorFlow, or machine learning is required. About the Author François Chollet works on deep learning at Google in Mountain View, CA. He is the creator of the Keras deep-learning library, as well as a contributor to the TensorFlow machine-learning framework. He also does deep-learning research, with a focus on computer vision and the application of machine learning to formal reasoning. His papers have been published at major conferences in the field, including the Conference on Computer Vision and Pattern Recognition (CVPR), the Conference and Workshop on Neural Information Processing Systems (NIPS), the International Conference on Learning Representations (ICLR), and others. Table of Contents PART 1 - FUNDAMENTALS OF DEEP LEARNING What is deep learning? Before we begin: the mathematical building

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blocks of neural networks Getting started with neural networks Fundamentals of machine learning PART 2 - DEEP LEARNING IN PRACTICE Deep learning for computer vision Deep learning for text and sequences Advanced deep-learning best practices Generative deep learning Conclusions appendix A - Installing Keras and its dependencies on Ubuntu appendix B - Running Jupyter notebooks on an EC2 GPU instance

Game Engine Architecture Jason Gregory 2017-03-27 Hailed as a "must-have textbook" (CHOICE, January 2010), the first edition of Game Engine Architecture provided readers with a complete guide to the theory and practice of game engine software development. Updating the content to match today's landscape of game engine architecture, this second edition continues to thoroughly cover the major components that make up a typical commercial game engine. New to the Second Edition Information on new topics, including the latest variant of the C++ programming language, C++11, and the architecture of the eighth generation of gaming consoles, the Xbox One and PlayStation 4 New chapter on audio technology covering the fundamentals of the physics, mathematics, and technology that go into creating an AAA game audio engine Updated sections on multicore programming, pipelined CPU architecture and optimization, localization, pseudovectors and Grassman algebra, dual quaternions, SIMD vector math, memory alignment, and anti-aliasing Insight into the making of Naughty Dog's latest hit, The Last of Us The book presents the theory underlying various subsystems that comprise a commercial game engine as well as the data structures, algorithms, and software interfaces that are typically used to implement them. It primarily focuses on the engine itself, including a host of low-level foundation systems, the rendering engine, the collision system, the physics simulation, character animation, and audio. An in-depth discussion on the "gameplay foundation layer" delves into the game's object model, world editor, event system, and scripting system. The text also touches on some aspects of gameplay programming, including player mechanics, cameras, and AI. An awareness-building tool and a jumping-off point for further

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learning, Game Engine Architecture, Second Edition gives readers a solid understanding of both the theory and common practices employed within each of the engineering disciplines covered. The book will help readers on their journey through this fascinating and multifaceted field.

*On Intelligence* Jeff Hawkins 2007-04-01 From the inventor of the PalmPilot comes a new and compelling theory of intelligence, brain function, and the future of intelligent machines Jeff Hawkins, the man who created the PalmPilot, Treo smart phone, and other handheld devices, has reshaped our relationship to computers. Now he stands ready to revolutionize both neuroscience and computing in one stroke, with a new understanding of intelligence itself. Hawkins develops a powerful theory of how the human brain works, explaining why computers are not intelligent and how, based on this new theory, we can finally build intelligent machines. The brain is not a computer, but a memory system that stores experiences in a way that reflects the true structure of the world, remembering sequences of events and their nested relationships and making predictions based on those memories. It is this memory-prediction system that forms the basis of intelligence, perception, creativity, and even consciousness. In an engaging style that will captivate audiences from the merely curious to the professional scientist, Hawkins shows how a clear understanding of how the brain works will make it possible for us to build intelligent machines, in silicon, that will exceed our human ability in surprising ways. Written with acclaimed science writer Sandra Blakeslee, *On Intelligence* promises to completely transfigure the possibilities of the technology age. It is a landmark book in its scope and clarity.

*Coders at Work* Peter Seibel 2009-12-21 Peter Seibel interviews 15 of the most interesting computer programmers alive today in *Coders at Work*, offering a companion volume to Apress's highly acclaimed best-seller *Founders at Work* by Jessica Livingston. As the words "at work" suggest, Peter Seibel focuses on how his interviewees tackle the day-to-day work of programming, while revealing much more, like how they became great programmers, how they recognize programming talent in others, and

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what kinds of problems they find most interesting. Hundreds of people have suggested names of programmers to interview on the Coders at Work web site: [www.codersatwork.com](http://www.codersatwork.com). The complete list was 284 names. Having digested everyone's feedback, we selected 15 folks who've been kind enough to agree to be interviewed: Frances Allen: Pioneer in optimizing compilers, first woman to win the Turing Award (2006) and first female IBM fellow Joe Armstrong: Inventor of Erlang Joshua Bloch: Author of the Java collections framework, now at Google Bernie Cosell: One of the main software guys behind the original ARPANET IMPs and a master debugger Douglas Crockford: JSON founder, JavaScript architect at Yahoo! L. Peter Deutsch: Author of Ghostscript, implementer of Smalltalk-80 at Xerox PARC and Lisp 1.5 on PDP-1 Brendan Eich: Inventor of JavaScript, CTO of the Mozilla Corporation Brad Fitzpatrick: Writer of LiveJournal, OpenID, memcached, and Perlbal Dan Ingalls: Smalltalk implementor and designer Simon Peyton Jones: Coinventor of Haskell and lead designer of Glasgow Haskell Compiler Donald Knuth: Author of *The Art of Computer Programming* and creator of TeX Peter Norvig: Director of Research at Google and author of the standard text on AI Guy Steele: Coinventor of Scheme and part of the Common Lisp Gang of Five, currently working on Fortress Ken Thompson: Inventor of UNIX Jamie Zawinski: Author of XEmacs and early Netscape/Mozilla hacker

*Cryptology and Computational Number Theory* Carl Pomerance 1990 In the past dozen or so years, cryptology and computational number theory have become increasingly intertwined. Because the primary cryptologic application of number theory is the apparent intractability of certain computations, these two fields could part in the future and again go their separate ways. But for now, their union is continuing to bring ferment and rapid change in both subjects. This book contains the proceedings of an AMS Short Course in Cryptology and Computational Number Theory, held in August 1989 during the Joint Mathematics Meetings in Boulder, Colorado. These eight papers by six of the top experts in the field will provide readers with a thorough introduction to some of the principal

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advances in cryptology and computational number theory over the past fifteen years. In addition to an extensive introductory article, the book contains articles on primality testing, discrete logarithms, integer factoring, knapsack cryptosystems, pseudorandom number generators, the theoretical underpinnings of cryptology, and other number theory-based cryptosystems. Requiring only background in elementary number theory, this book is aimed at nonexperts, including graduate students and advanced undergraduates in mathematics and computer science.

Talking the Talk Trevor A. Harley 2017-02-02 Talking the Talk provides a comprehensive introduction to the psychology of language, written for the reader with no background in the field or any prior knowledge of psychology. Written in an accessible and friendly style, the book answers the questions people actually have about language; how do we speak, listen, read, and learn language? The book advocates an experimental approach, explaining how psychologists can use experiments to build models of language processing. Considering the full breadth of psycholinguistics, the book covers core topics including how children acquire language, how language is related to the brain, and what can go wrong with it. Fully updated throughout, this edition also includes: Additional coverage on the genetics of language Insight into potential cognitive advantages of bilingualism New content on brain imaging and neuroscience Increased emphasis on recursion and what is special about language Talking the Talk is written in an engaging style which does

not hesitate to explain complex concepts. It is essential reading for all undergraduate students and those new to the topic, as well as the interested lay reader.

Debugging Teams Brian W. Fitzpatrick 2015-10-13 In the course of their 20+-year engineering careers, authors Brian Fitzpatrick and Ben Collins-Sussman have picked up a treasure trove of wisdom and anecdotes about how successful teams work together. Their conclusion? Even among people who have spent decades learning the technical side of their jobs, most haven't really focused on the human component. Learning to collaborate is just as important to success. If you invest in the "soft skills" of your job, you can have a much greater impact for the same amount of effort. The authors share their insights on how to lead a team effectively, navigate an organization, and build a healthy relationship with the users of your software. This is valuable information from two respected software engineers whose popular series of talks—including "Working with Poisonous People"—has attracted hundreds of thousands of followers.

**Out Of Control** Kevin Kelly 2009-04-30 Out of Control chronicles the dawn of a new era in which the machines and systems that drive our economy are so complex and autonomous as to be indistinguishable from living things.

Weaving the Web Tim Berners-Lee 2004-04 Tim Berners-Lee tells the story of how he came to create the World Wide Web, looks at the future development of the medium, and offers his opinions on censorship, privacy, and other issues.